

Prospect Theory (Kahneman & Tversky, 1979)

Ted O'Donoghue
Cornell University
Spring 2023

Expected Utility Theory

Let w be a person's *wealth*.

Let $\mathbf{x} \equiv (x_1, p_1; \dots; x_n, p_n)$ be a risky prospect.

- \mathbf{x} yields *income* x_i with probability p_i .
- $\sum_{i=1}^n p_i = 1$.

EU theory says evaluate prospect \mathbf{x} according to utility function

$$U(\mathbf{x}; w) = p_1 u(w + x_1) + \dots + p_n u(w + x_n).$$

That is: Choose prospect \mathbf{x} over prospect \mathbf{y} if

$$U(\mathbf{x}; w) > U(\mathbf{y}; w).$$

Expected Utility Theory: Some Features

- u is a cardinal utility function—unique up to a positive affine transformation.
- Linear in the probabilities.
 - Derives from the independence axiom:

If $\mathbf{x} \succcurlyeq \mathbf{y}$, then for any prospect \mathbf{z} and $\alpha \in (0, 1)$,

$$\alpha \mathbf{x} + (1 - \alpha) \mathbf{z} \succcurlyeq \alpha \mathbf{y} + (1 - \alpha) \mathbf{z}.$$

- Subjective vs. objective probabilities

Expected Utility Theory: Some Features

- EU provides an appealing explanation for risk aversion.

Definition: A person is *globally risk-averse* if, for any lottery \mathbf{x} , she prefers a certain payment equal to $E\mathbf{x}$ over the lottery \mathbf{x} itself; and she is *locally risk-averse over range* $[x', x'']$ if, for any lottery \mathbf{x} with support a subset of $[x', x'']$, she prefers a certain payment equal to $E\mathbf{x}$ over the lottery \mathbf{x} itself;

Result: Under EU theory, a person is globally risk-averse if and only if $u(\cdot)$ is globally concave, and she is locally risk-averse over range $[x', x'']$ if and only if $u(\cdot)$ is concave over range $[x', x'']$.

Note: There exist analogous definitions and results for being risk-seeking and risk-neutral.

Expected Utility Theory: Some Features

- Integration: *EU* operates on final wealth states (or final consumption bundles).

Consider a 50-50 bet to win \$1000 vs. lose \$950.

- Proper use of *EU* is

$$U(\mathbf{x}; w) = \frac{1}{2}u(w + 1000) + \frac{1}{2}u(w - 950)$$

- Do NOT use

$$U(\mathbf{x}; w) = \frac{1}{2}u(1000) + \frac{1}{2}u(-950)$$

Prospect Theory: Evidence

A few details on the evidence:

- Asked students and faculty to respond to **hypothetical** choice problems, originally in Israel, later replicated at Stockholm and Michigan (note: median net monthly income in Israel \approx 3000).
- Series of binary choices between two prospects; no more than a dozen problems per questionnaire; usual techniques of varying order of questions and positions of choices.
- Their notation eliminates \$0 outcomes — e.g., “(4000,.8)” means 4000 with probability 0.8, 0 with probability 0.2.

Prospect Theory: Evidence

Problem 1
[$N = 72$]

Option (A)
2500 with prob .33
2400 with prob .66
0 with prob .01

vs.

Option (B)
2400 with prob 1



Problem 2
[$N = 72$]

Option (C)
2500 with prob .33
0 with prob .67

vs.

Option (D)
2400 with prob .34
0 with prob .66

Prospect Theory: Evidence

(B) \succ (A):

$$u(w + 2400) > .66u(w + 2400) + .33u(w + 2500) + .01u(w)$$

or

$$.34u(w + 2400) > .33u(w + 2500) + .01u(w)$$

(C) \succ (D):

$$.33u(w + 2500) + .67u(w) > .34u(w + 2400) + .66u(w)$$

or

$$.33u(w + 2500) + .01u(w) > .34u(w + 2400)$$

Prospect Theory: Evidence

Problem 7
[$N = 66$]

Option (A)
6000 with prob .45
0 with prob .55

Option (B)
3000 with prob .90
0 with prob .10



Problem 8
[$N = 66$]

Option (C)
6000 with prob .001
0 with prob .999

Option (D)
3000 with prob .002
0 with prob .998

From these and similar examples, Kahneman & Tversky conclude there is “subproportionality”:

- If $(y, pq) \sim (x, p)$ then $(y, pqr) \succ (x, pr)$
[where $y > x$ and $p, q, r \in (0, 1)$].

Prospect Theory: Evidence

Problem 7: $(6000, .45)$ \prec $(3000, .90)$
[$N = 66$] [14%] [86%]*

Problem 8: $(6000, .001)$ \succ $(3000, .002)$
[$N = 66$] [73%]* [27%]

Problem 7': $(-6000, .45)$ $(-3000, .90)$
[$N = 66$]

Problem 8': $(-6000, .001)$ $(-3000, .002)$
[$N = 66$]

From these and similar examples, Kahneman & Tversky conclude that preferences exhibit a “reflection effect”:

- Preferences over losses are the opposite of preferences over equivalent gains.
- Another feature: “four-fold pattern of risk preferences”
 - For intermediate probabilities, risk-averse behavior over gains and risk-loving behavior over losses.
 - For small probabilities, risk-loving behavior over gains and risk-averse behavior over losses.

Prospect Theory: Evidence

Problem 10: Consider the following two-stage game. In the first stage, there is a probability of .75 to end the game without winning anything, and a probability of .25 to move into the second stage. If you reach the second stage you have a choice between

$$(4000, .80) \quad \text{and} \quad (3000, 1).$$

Your choice must be made before the game starts, i.e., before the outcome of the first stage is known.

Note: we can collapse this to

$$\text{"Problem 10":} \quad (4000, .2) \quad (3000, .25) \\ [N = 141]$$

Prospect Theory: Evidence

“Problem 10”: (4000, .2) (3000, .25)
[N = 141]



Problem 3: (4000, .8) < (3000, 1)
[N = 95] [20%] [80%]*

Problem 4: (4000, .2) > (3000, .25)
[N = 95] [65%]* [35%]

Prospect Theory: Evidence

Problem 11: You get 1000 for sure. In addition, choose between
[$N = 70$]

$(1000, .5)$ vs. $(500, 1)$

Problem 12: You get 2000 for sure. In addition, choose between
[$N = 68$]

$(-1000, .5)$ vs. $(-500, 1)$

Prospect Theory (an alternative to EU Theory)

A theory for simple prospects with at most two non-zero outcomes.

- Note: A prospect can be written as $(x, p; y, q)$ with $p + q \leq 1$.
- Note: $p + q < 1$ implies prospect yields 0 with probability $1 - p - q$.

Two Phases of Choice Process:

- Editing
- Evaluation

Prospect Theory: Editing Stage

Editing Stage: organize & reformulate the problem

What's going on? Taking an "objective" prospect $(\hat{x}_1, \hat{p}_1; \dots; \hat{x}_n, \hat{p}_n)$ and transforming it into an object for evaluation $(x_1, p_1; \dots; x_m, p_m)$.

- Coding: code outcomes as gains & losses relative to reference point.
- Combination: e.g., $(100, .5; 100, .5)$ replaced with $(100, 1)$.
- Segregation: e.g., $(100, .5; 200, .5)$ replaced with 100 for sure plus $(0, .5; 100, .5)$.
- Cancellation: discard shared components.
- Simplification: rounding off probabilities.
- Eliminating dominated alternatives.

Prospect Theory: Evaluation Stage

A person evaluates a prospect $(x, p; y, q)$ according to the functional

$$V(x, p; y, q) = \pi(p)v(x) + \pi(q)v(y).$$

Reminder: EU theory says use

$$U(x, p; y, q) = pu(w+x) + qu(w+y) + (1-p-q)u(w)$$

What's new?

- $\pi(\cdot)$ is the probability-weighting function.
- $v(\cdot)$ is the value function.

Prospect Theory: Value Function

Three key features of the value function $v(\cdot)$:

- The carriers of value are changes in wealth ($v(0) = 0$).
- *Diminishing sensitivity* to the magnitude of changes ($v''(x) < 0$ for $x > 0$, $v''(x) > 0$ for $x < 0$).
- *Loss aversion*: losses loom larger than gains.

Diminishing Sensitivity

- *Diminishing sensitivity* to the magnitude of changes
($v''(x) < 0$ for $x > 0$, $v''(x) > 0$ for $x < 0$).

Problem 13: $(6000, .25) \prec (4000, .25; 2000, .25)$
[$N = 68$] [18%] [82%]*

Problem 14: $(-6000, .25) \succ (-4000, .25; -2000, .25)$
[$N = 64$] [70%]* [30%]

Loss Aversion

- *Loss aversion*: losses loom larger than gains.

Based on introspection, they conclude:

Example: $(100, .5; -100, .5) \succ (1000, .5; -1000, .5)$

More generally: $(y, .5; -y, .5) \succ (x, .5; -x, .5)$

for any $x > y \geq 0$.

Prospect Theory: Probability-Weighting Function

Some key features of the probability-weighting function $\pi(\cdot)$:

- Natural assumptions: $\pi(0) = 0$, $\pi(1) = 1$, and π is increasing.
- For small p , $\pi(p) > p$.
- Subcertainty: $\pi(p) + \pi(1 - p) < 1$.
- Subproportionality: $\pi(pq) / \pi(p) \leq \pi(pqr) / \pi(pr)$ for $p, q, r \in (0, 1)$.
- Discontinuity at endpoints.

Four Themes that Emerged from Prospect Theory

1. Non-linear decision weights.
2. Reference dependence & loss aversion.
3. Framing effects & mental accounting.
4. Experienced utility.

Reference Dependence and Loss Aversion

- Two common functional forms for the value function:

Tversky & Kahneman (1992)

$$v(x) = \begin{cases} x^\alpha & \text{if } x \geq 0 \\ -\lambda(-x)^\beta & \text{if } x \leq 0 \end{cases}$$

where $\alpha, \beta \in (0, 1]$ and $\lambda \geq 1$

Two-part linear

$$v(x) = \begin{cases} x & \text{if } x \geq 0 \\ \lambda x & \text{if } x \leq 0 \end{cases}$$

where $\lambda \geq 1$

- A more general overall utility function:

$$U(x|r) \equiv u(x) + v(x - r)$$

- x is final consumption, r is the reference point
- $u(x)$ is intrinsic utility from consumption (“standard economic utility”)
- $v(x - r)$ is gain-loss utility